

Enabling Environments - Independent Challenges Ideas to enhance / Provocations in Continuous Provision

Personal, Social and Emotional Development

Was the giant a kind person? How do you know? What did he do? What would you have done if you were the giant? Have you ever done something for someone else to help them? What did you do? How did it make you feel? How do you think they felt after? How can we help people in our class/school/community?

Language and Communication

Read the story The Smartest Giant in Town, use props as you read the story/masks for the children to wear and act. Set up a small world area/role play area afterwards for children to re-enact the story themselves.

Make a model village and the children create their own videos retelling the story.



Physical Development

Set up some clothes for children to try on, children to work on their fine motor skills fastening buttons/poppers/laces etc.

Using tweezers place gems on a gold crown for the giant – link to mathematical development by making repeating patterns or counting the correct number of gems onto the crown.

Play PE games moving in the different ways of the different animals.

Literacy

Set up rhyming monsters. Using desk sized swing bins add googly eyes etc. On their tummy write a word from the story, children to write other words that rhyme with the word on the monster's tummy and feed it into the mouth.

Write letters from the animals to the giant.

Write thank you letters shopping lists.

Expressive Art and Design

Using junk modelling make a new boat for the goat/new house for the mice etc.

Set up a giant's clothes shop – link to mathematical development by creating price tags and children using money.

Mathematical Development

Count diamond shapes onto socks, match to the correct numerals.

Make repeating patterns on ties/scarves.

Pairing giant socks up – counting in 2s.

Measuring giant footprints and comparing to our own.

Ordering the characters by height.

Set up a clothes shop with pairing and sorting socks and pattern ties.

Focus/Theme:

The Smartest Giant in Town

Ideas from Children/Interests/What has happened before?

What Next?

Understanding the World

Look at the different seasons and discuss the different signs of each and the different weathers. Would George have to wear different clothes if the story was set in Summer/Winter? What clothes do you think George would have to wear? Either complete a sorting clothes activity or even design/make new clothes for George.

Draw own giants. Draw around the children on big paper, then they coloured them in / drew faces and body parts etc and cut them out.

Make a map/model of your local town and write road names etc